

Marquise de Cat



ADVANCED SETUP

- 1st Choose 3 homeland clearings, each adjacent to one other.
- 2nd Put 2 **warriors** in each of your homelands. Put 1 **warrior** in each other clearing.
- 3rd Put the **keep token** in one of your homelands, not adjacent to an enemy homeland if able. Put 1 **sawmill**, **workshop**, and **recruiter** on the map, each in a different homeland of yours.
- 4th Fill your Buildings track with your **buildings**, except the leftmost spaces.

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Eyrie Dynasties



ADVANCED SETUP

- 1st Choose a homeland clearing on the map edge that has 2+ clearings between it and enemy homelands.
- 2nd Put 6 **warriors** and 1 **roost** in your homeland.
- 3rd Put any **leader card** on your Leader Card slot. Keep the other 3 leaders face up nearby.
- 4th Tuck your 2 **Loyal Viziers** under the Decree column slots as listed on your current leader.
- 5th Fill your Roosts spaces with **roosts**, except the leftmost.

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Woodland Alliance



ADVANCED SETUP

- 1st Draw 3 **cards** and add them face down to your Supporters stack.
- 2nd Fill your Sympathy track with **sympathy tokens**.
- 3rd Put your 3 **bases** on your matching Bases spaces.

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Vagabond



ADVANCED SETUP

- 1st Put your **pawn** in any forest.
- 2nd Shuffle the quest deck. Draw 3 **quests** to deal out nearby.
- 3rd Put the 4 "**R**" **items** under the ruins randomly, unless a non-Vagabond has done so.
- 4th Put your assigned **character card** in your Character Card slot. Put the listed "**S**" **items** in your Satchel and on their matching tracks, as needed.
- 5th Put **relationship markers** for non-Vagabond factions in play on the Indifferent space of Relationships (*after setup*).

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Riverfolk Company



ADVANCED SETUP

- 1st Put 4 **warriors** among any clearings along the river.
- 2nd Put 3 **warriors** in your Payments box.
- 3rd Fill your Trade Posts tracks with matching **trade posts**.
- 4th Put your 3 **service markers** on your Services track, setting a price for each service.

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Lizard Cult



ADVANCED SETUP

- 1st Choose a homeland clearing that is not adjacent to enemy homelands.
- 2nd Put 4 **warriors** and 1 matching **garden** in your homeland. Put 3 **warriors** in clearings adjacent to it as evenly as possible.
- 3rd Put 2 **warriors** in your Acolytes box.
- 4th Fill your Gardens tracks with **gardens**, except the leftmost space of the garden on the map.
- 5th Put your **outcast marker** on its Outcast side on any space of the Outcast box.

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Vagabond



ADVANCED SETUP

- 1st Put your **pawn** in any forest.
- 2nd Shuffle the quest deck. Draw 3 **quests** to deal out nearby.
- 3rd Put the 4 "**R**" **items** under the ruins randomly, unless a non-Vagabond has done so.
- 4th Put your assigned **character card** in your Character Card slot. Put the listed "**S**" **items** in your Satchel and on their matching tracks, as needed.
- 5th Put **relationship markers** for non-Vagabond factions in play on the Indifferent space of Relationships (*after setup*).

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Underground Duchy



ADVANCED SETUP

- 1st Choose a homeland clearing that is not adjacent to enemy homelands.
- 2nd Put 2 **warriors** and 1 **tunnel** in your homeland. Put 5 **warriors** among clearings adjacent to it as evenly as possible.
- 3rd Put your **Burrow board** near the map. Fill your Buildings tracks with your **citadels** and **markets**. Put your 9 **minister cards** face up on your Unswayed Ministers pile. Put your 9 **crowns** on the square spaces showing victory points.

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Corvid Conspiracy



ADVANCED SETUP

- 1st Choose a homeland clearing. Put 1 **warrior** and 1 **plot token** of your choice face down there.
- 2nd Put 1 **warrior** in a clearing of each suit. (*Counting the previous step, place 4 warriors in total.*)

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Lord of the Hundreds



✂ ADVANCED SETUP

- 1st Choose a homeland clearing on the map edge that has 2+ clearings between it and enemy homelands.
- 2nd Put your **warlord**, 4 **warriors**, and 1 **stronghold** in your homeland.
- 3rd Put your **Stubborn mood card** in your Mood Card slot.
- 4th Put the 4 “**R**” **items** under the ruins randomly, unless this has already been done.

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Keepers in Iron



✂ ADVANCED SETUP

- 1st Shuffle all 12 **relic tokens** face down. Put one face down randomly in each forest.
- 2nd Choose 2 adjacent homeland clearings on the map edge that have 2+ clearings between them and enemy homelands. Put 4 **warriors** in each homeland.
- 3rd Put any remaining **relics**, as evenly as possible, among any forests that are not adjacent to your homelands.
- 4th Tuck a **Faithful Retainer card** into each of your Retinue column slots.

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